

West Park Nursery LTI

	T		,	,	T	,
Cycle 1	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic and Literacy Ongoing — story time Phonics /Mrs Mactivity listening games.	Getting to Know you. Nursery Rhyme Time Elmer The Rainbow Fish	Telling Tales Goldilocks and the 3 Bears Billy Goats Gruff The Gruffalo Diwali Story Nativity story	Our Toy Story Old Bear Stories Old Bear Jolly Tall Traction Man Toy Story - clips Old Bear	Eggstravaganza! We're Going on Dinosaur Hunt The Little Dinosaur Brenda's boring egg	Beyond the great wall! Humpty Dumpty Little Lumpty The Kiss That Missed	Splish, Splash I was taking a bath! Incy Wincy Spider Tiddler The Whale's Tale
Rhymes Rhyme of the week Counting songs	1,2,3,4,5 5 little elephants came to play Old MacDonald had a farm (Makaton)	When Goldilocks went to the house of the bears I'm a little teapot Twinkle Twinkle Little Star/Christmas star	Teddy Bear, teddy bear Little Bo Peep	5 current buns Hot cross buns Here is the beehive '5' rhymes linked to maths	Humpty Dumpty There Was Princess Long Ago The Grand Old Duke of York	Incy Wincy Spider Row your boat Mary Mary quite contrary The went over the mountain (positional language)
Number Daily skills Days of the week Counting opportunities in CP/tidy up time/snack time/calendar time/lining up.	Baseline Sorting — comparison/perceptutal comparison and language of comparison. Explored in many different contexts such as shapes, different coloured and size objects, different	Perceptual comparison Counting Principles The one-one principle – this involves children assigning one number name to each objects that is being counted The stable-order principle – children understand when counting that the	The oneness of one, the twoness of two and the Threeness of three Exploring and understanding 1,2,3 Comparison (perceptual and counting)	4,5, Exploring and understanding 4,5,6 Comparison (perceptual and counting) Subatising Composition Cardinality practice – 4,5,6	Numbers and counting linked to comparing length and height. Numbers and counting linked to 2D shapes What do you see and how do you see it — Subatising and number	What do you see and how do you see it — Subatising and number language.

'Say what you see'	animals, objects found in	numbers have to be said in a	Subatising		language.		
used indoor and	the environment,	certain order.	Composition		larigaage.		
outdoor to talk	appearance of various	The cardinal principle —	Cardinality practice —		Ordinal numbers		
about a variety of	objects and people.	Children understand that the	1,2,3.		(events in the day)		
5 5	Verbalising what is the	number name assigned to the	1,2,3.		(events in the day)		
objects and	same and what is						
arrangements		final object in a group is the					
(daily language	different between sets of	total number of objects in that					
focus)	objects	group.					
Ordinal numbers —	Opportunity to see a	The abstraction principle –					
lining up	pattern, talk about what	this involves children					
How many children	they can see and to	understanding that					
can play here	continue a pattern.	anything can be					
posters.		counted including things that					
		cannot be touched including					
		sounds and movements.					
		The order-irrelevance					
		principle — this involves					
		children understanding that					
		the order we count a group of					
		objects is irrelevant					
		 					
Shape, space	Recognising and naming	Size/language of size	Number link to	Number link to shapes 4	2D shapes — properties	Weight — light and	
and measure	colours	Focus on big/small/large	shapes (3 triangle)	square/rectangle	of shapes	heavy comparison	
	Pattern	Language of comparison			Sequencing/ordering	Capacity — full, half	
	Opportunity to see a				events in our day.	empty, empty	
	pattern, talk about what				Measuring	comparison.	
	they can see and to				(long/short/tall	Positional language.	
	continue a pattern.				comparing lengths)	1 ostatoriai tariguage.	
	continue a pattern.				comparing tengins,		
PE	Parachute/listening	Ball and beanbag skills	Different ways of	Dancing movements	Balancing, moving and	Team Games	
	games		moving		jumping		
	3						
Understanding	Who am I and who is in	Celebrations, senses,	How things work	Animals and their babies	Technology — using	Living things (plants	
the world	my world (talking about		Old and new (toys)	– eggs!	apps and devices to	and insects) – growing	
	home)				find information.	(water link)	
E Safety	<u>Smartie</u>	the Penguin	Dig	giduck	Using the internet safely to find information		
Visits	West Park / Pattinaham S	/est Park / Pattingham Scarecrow festival?		Lower Drayton Farm — lambs/chicks		Dudley zoo/castle	
		- · ·) - · · · · · · · · · · · · · · · · · ·			J		
	I .		l .		1		